MUSKEGO ATHLETIC ASSOCIATION Intermediate Baseball League Rules

LEAGUE SPECIFIC

These rules are in addition to the MAA General Rules of Baseball and designed to allow an age/skill appropriate game for the Intermediate Baseball league.

GENERAL:

- 1. Base paths will be 80 feet.
- 2. The pitcher's plate will be set at 57 feet from the back point of home plate.
- 3. A continuous batting order will be used.
- 4. Bats must be little league approved with a maximum barrel size of 2 5/8 inches.
- 5. The dropped third strike rule will be enforced. With less than two outs and first base occupied, the batter is called out and cannot advance to first base. The runners may advance at their own risk. With two outs, the batter and runners may advance at their own risk.
- 6. A post season tournament may be scheduled at the league chair's discretion. Any special rules of tournament play shall be provided by the league chair.
- 7. No designated or extra hitter rule will be used.
- 8. Slaughter rule 15 run lead after 2 hours or the 5^{th} inning.
- 9. Managers must provide their line-up including **jersey number and player name** to the opposing manager prior to the beginning of the game.
- 10. Games start at 6:00 pm except double header games where game 1 will start at 5:30 pn and game 2 will start at 7:30 pm. No new inning will start after 2 hours except double header games which have a 2 hour hard stop and no new inning after 1 hour 50 minutes.

PITCHING:

- 1. A pitcher may pitch only 3 innings per game and a total of 5 innings per day in the case of double headers. One pitch is considered an inning. (Penalty: Forfeiture of the game.) Once a pitcher has been removed as a pitcher, he may not re-enter the game as a pitcher.
- 2. If a pitcher hits a batter, he may be removed as a pitcher at the discretion of the umpire. If a pitcher hits a third batter, he **must** be removed as a pitcher.
- 3. No intentional walks will be allowed.
- 4. Balks WILL BE CALLED. Each pitcher will receive one balk warning.
- 5. A coach may approach the mound once per pitcher per inning. Once the coach reaches the mound the umpire will walk to the mound. When the umpire reaches the mound the coach and umpire will both return and the game will continue. A second trip to the mound per pitcher per inning will require a pitching change.

BASE RUNNING:

1. Base stealing is allowed, there are no limitations per WIAA rules.