

	Jr. Softball	Int. Softball	Sr. Softball	Youth Baseball	Jr. Baseball	Int. Baseball	Sr. Baseball
<b>Ages</b>	6, 7, 8	9,10, 11, 12	13-18	8, 9	10,11,12	13, 14 ,15	16, 17 ,18
<b>Bases</b>	60 ft	60 ft	60 ft	60 ft	60 ft	90 ft	90 ft
<b>Pitch Plate</b>	35 ft	38 ft	43 ft (or std HS)	43 ft	46 ft	60ft MV / mound PA & Horn	60 ft 6 in
<b>Infield fly?</b>	No	Yes	Yes	Yes	Yes	Yes	Yes
<b>Dropped 3rd Strike rule?</b>	No	No	Yes	No	Yes	Yes	Yes
<b>Lead Off</b>	No	No	No	No	No	Yes	Yes
<b>Innings</b>	7	7	7	7	7	7	7
<b>Time Limit</b>	At Mill Valley, no inning begins after 7:55pm. Bay Lane, no inning begins after 6:55pm	5:45pm games, no inning to start after 7:05pm. Hard stop 7:15 7:30 games, no inning to begin after 8:50pm. Hard stop 9:00pm	No time limit, Darkness called only by umpire or league chair	No inning to start after 2hrs (1hr 45mins before Mem. Day)	No inning to start after 2hrs (1hr 45mins before Mem. Day)	no new inning to start after 1 hr 50 mins. no hard stop	no new inning after 2 1/2 hours
<b>Pitching Innings</b>	4 total, 3 of the first 6 innings	4 total, 3 of the first 6 innings	4 total, 3 of the first 6 innings	3 innings, pitcher cannot return as pitcher	3 innings, pitcher cannot return as pitcher	3 innings, pitcher cannot return as pitcher	No limit
<b>Balks</b>	No	No	No	No	No	Yes - 1 warning PER PITCHER	Yes
<b>Slaughter Rule</b>	No	No	7 runs per inning max.	Yes, 15 run lead after 4 innings. Remainder of game is played as scrimmage with umpires.	No	Yes, 15 run lead after 1 hr 50 mins or 5 innings	15 run lead after 2 hours or 5 innings
<b>Balls/Strikes</b>	3/2	4/3	4/3	4/3	4/3	4/3	4/3
<b>Stealing</b>	None	After ball crosses home plate. No "stealing" of home except on wild pitch or errant throw. NO DELAYED steals (see rules).	Per NFHS, after ball leaves pitchers hand.	1. Base stealing is allowed after the pitch crosses home plate. 2. Runners who at the start of play are on 1st base or 2nd base can attempt to advance on passed balls, wild pitches or errant throws by the catcher to the pitcher. Runners who at the start of play are on 3rd base CANNOT. The only way a runner who is on 3rd base at the start of play can attempt to advance is a batted ball in play, a bases-loaded walk, or a bases-loaded hit by pitch.	After ball crosses home plate. No "stealing" of home except on wild pitch or errant throw. NO DELAYED steals (see rules).	No limits per NFHS	No limits per NFHS
<b>Revised June 3,2020</b>							